

| Eligible Occupations for NJ Film Works Grant Program | |
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| Occupation | Description¹ |
| Assistant Editor | Key responsibilities include organizing and managing all the video and audio assets, preparing and maintaining edit logs and shot lists, selecting the best takes, and creating rough cut sequences. Assists with technical issues and maintains the editing software and hardware, as well as exporting, encoding, and delivering the final sequences in various formats. Requires proficiency in editing software, organizational skills, and an understanding of storytelling. |
| Audio and Video Technician | Set up, maintain, and dismantle audio and video equipment, such as microphones, sound speakers, connecting wires and cables, sound and mixing boards, video cameras, video monitors and servers, and related electronic equipment in live or recorded settings. Requires understanding of, and experience with, AV equipment and software, communication skills, attention to detail, and adaptability. |
| Audio Recordist | Operate and manage the audio recording equipment on a set, including setting up microphones, operating sound recording devices to capture dialogue and ambient sounds effectively during production, conducting sound checks, and maintaining audio logs. Requires an understanding of, and experience with, audio equipment, including microphones, mixers, recorders, and cables. |
| Camera Operator, Television, Video, and Film | Operate television, video, or film camera to record images or scenes for television, video, or film productions. Requires an understanding of and experience with camera equipment and operation, knowledge of different shot compositions and camera movements, the ability to work well under pressure and in a fast-paced environment, and strong communication skills to collaborate effectively with the director, DP, and other crew members. |
| Costume Designer | Responsible for designing, creating, and coordinating the clothing and accessories worn during a production. Includes researching historical periods and styles, designing original costumes, managing budgets, and |

¹ Occupation descriptions have been sourced from the following: [Media-Match.com](https://www.media-match.com/), [Occupational Information Network \(O*NET\)](https://www.occupationalinformationnetwork.com/), [Onassemble.com](https://www.onassemble.com/), and [Saturation.io](https://www.saturation.io/)

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| | overseeing fittings and alterations. Requires a strong sense of visual aesthetics, creativity, knowledge of textiles and costume history, drawing and computer-aided design (CAD) skills, as well as sewing and pattern-making expertise. |
| Digital Imaging Technician (DIT) | Responsible for transferring footage from memory cards to a virtual or physical hard drive. Other duties include real-time color correction and facilitating data transfer between production and post-production. Essential skills include strong technical skills in digital camera systems, image processing software, and data management. |
| Film and TV Editor | Select, assemble, and curate raw footage into a coherent and cohesive narrative. Includes editing moving images on film, video, or other media, as well as working on sound design, visual effects, color correction, and other aspects of post-production. Requires attention to detail, strong sense of storytelling, technical skills and proficiency in editing software, and familiarity with sound design, color correction, and visual effects. |
| Greens/Greensman | Responsibilities include curating, nurturing, and positioning greenery and natural elements, such as plants and trees, that will be seen on camera. Requires knowledge of, and experience with, designing, installing, and maintaining natural elements. |
| Hair Stylist | Responsible for styling, cutting, coloring, and maintaining the talents' hair throughout productions, ensuring consistency and authenticity in each scene. Includes working with wigs, hairpieces, and hair extensions and may be required to use chemical solutions, and to administer hair and scalp treatments as necessary. Proficiency in hairstyling techniques, knowledge of period-specific hairstyles, attention to detail, creativity, communication skills, and the ability to collaborate with other department members are essential skills. |
| Makeup Artist | Responsible for the application of cosmetics and prosthetics to enhance the appearance of talent(s) on screen. Includes working with facial hair and overseeing makeup/appearance continuity on their talent(s). Proficiency in makeup application techniques, knowledge of various makeup products and tools, the ability to interpret a director's vision for a character's appearance, and strong attention to detail are essential skills. |
| Production Accountant | Responsible for managing finances and maintaining |

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| | <p>financial records during production, working closely with the producer and the production office. Other responsibilities include preparing schedules and budgets for productions and managing the day-to-day accounting and financial reporting against the budgets. Requires strong analytical and organizational skills, attention to detail, and proficiency in financial software and spreadsheets.</p> |
| Production Assistant | <p>Responsible for general support of a production. Tasks can include delivering scripts, setting up equipment, running errands, coordinating schedules, assisting with paperwork, and providing general support to the production team and/or various departments. Essential skills include communication, adaptability, multitasking, problem-solving, organization, attention to detail, and a willingness to learn and take on new tasks.</p> |
| Props Craftsperson | <p>Responsible for managing all the physical items that appear on screen, which are not wardrobe, set pieces, or scenery. Includes sourcing, creating, maintaining, and tracking all props needed for a production. Requires proficiency in researching and sourcing as well as hands-on skills in crafting and modifying props.</p> |
| Rigger/Grip/Set Grip | <p>Primary responsibility involves the rigging of equipment that supports cameras, including tripods, dollies, tracks, jibs, and cranes, as well as the setup of lighting equipment. Essential skills include an understanding of, and experience with, camera and lighting equipment, the ability to follow precise instructions, and a commitment to safety protocols in a physically demanding role.</p> |
| Scenic Painter | <p>Primary responsibility revolves around painting sets, props, backdrops, and detailing costumes to ensure visual continuity and authenticity. Proficiency in various painting techniques and knowledge of materials is essential, as is the ability to mix paint to achieve desired hues and finishes and understand how different lighting conditions affect color perception on camera.</p> |
| Set Carpenter | <p>Responsible for constructing and dismantling the structural elements of a set, working closely with other departments to modify set pieces as needed, and adhering to safety standards while operating a range of tools and machinery. Requires ability to read and interpret design plans, proficiency with hand and power tools, and an understanding of different materials and construction</p> |

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| | methods. |
| Set Construction | Responsible for building, painting, and dressing of sets according to the vision of the production designer and director. Work to transform concepts into tangible environments. Interpret blueprints and sketches, construct framework, and ensure that all built sets are safe and functional for cast and crew. They may also be involved in dismantling the sets post-production, often repurposing or recycling materials for future use. Proficiency in carpentry, metalwork, and painting is essential, as is familiarity with a wide range of tools and building materials. |
| Set Design | Responsible for the detailed preparation of design sketches and models and may also be tasked with managing inventories of props and materials. Assists in the design and execution of set constructions, performing research on design trends, and coordinating with other departments to ensure consistency in the visual storytelling. Requires strong artistic ability, proficiency in design software (such as AutoCAD or SketchUp), and an understanding of film production processes. |
| Set Dresser | Primary responsibility involves the meticulous arrangement and decoration of a film set, including placing furniture, hanging pictures, and adding smaller decor items to give a set a lived-in, realistic appearance that aligns with the storyline and character development. Requires a blend of creative and practical skills, organizational skills, and a keen eye for design and detail to ensure authenticity and coherence. |
| Set Electrician/Electrician | Responsible for setting up, maintaining, and operating all the electrical equipment used on set. Other responsibilities include collaborating with the Director of Photography and Gaffer to implement the lighting plan, laying cables, setting up generators and power distribution systems, rigging lights, and ensuring electrical safety on set; may also troubleshoot electrical issues, maintain equipment, and adjust lighting levels during filming as required. Technical expertise in electricity, wiring, and lighting equipment is essential, as well as a thorough understanding of safety protocols. |
| Set Painter | Primary responsibility revolves around painting sets, props, backdrops, and detailing costumes to ensure visual continuity and authenticity. Proficiency in various painting |

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| | <p>techniques and knowledge of materials is essential, as is the ability to mix paint to achieve desired hues and finishes and understand how different lighting conditions affect color perception on camera.</p> |
| Sound Utility Technician | <p>Supports the production sound mixer and boom operators by setting up and maintaining audio hardware, minimizing noise on set, and helping resolve any audio problems that might arise. Essential skills include knowledge of, and experience with, sound recording hardware, familiarity with the dialogue capture process, multitasking, and adaptability.</p> |
| Special Effects Artists (Physical) | <p>Responsible for designing, creating, and implementing physical special effects, including pyrotechnics, atmospheric effects like rain, wind, and fog, mechanical effects such as moving set pieces or rigged actions, and prosthetics for makeup. Requires an understanding of physics and mechanical engineering to devise safe and effective special effects solutions, artistic talent for creating visually convincing effects, and proficiency in using tools and special effects equipment.</p> |
| Visual Effects Artist | <p>Responsible for creating computer-generated imagery (CGI) and other visual effects that enhance or alter scenes in movies, television shows, video games, or commercials. Work closely with directors, animators, and production teams to integrate these effects seamlessly into the live-action footage, ensuring a cohesive and visually stunning result. Requires proficiency in software such as Adobe After Effects, Nuke, Maya, and Houdini, as well as an understanding of animation principles, compositing, lighting, and rendering techniques.</p> |
| Wardrobe Assistant/Costume Attendant/Costumer | <p>Manage and maintain the costumes used for a production, working closely with costume designers, actors, and other department heads to make sure the costume pieces are fitting correctly, kept in pristine condition, and ready for use. Key skills include a strong understanding of fabrics, sewing, and garment construction, as well as pattern making, tailoring, and embroidery.</p> |